

selecting one or more player performance factors, and recording corresponding player performance data as the game is played; and,

computing and displaying statistics on the effect of one or more extrinsic factors on player performance.

E1
31 ~~34~~ 30. The method of claim ~~33~~, wherein the statistics are displayed as a report on the effect of one or more extrinsic factors on player performance for assisting the player in selecting a golf club.

Cont

32 ~~35~~ 30. The method of claim ~~33~~, wherein the statistics are displayed as a report on the effect of one or more extrinsic factors on player performance for assisting the player in understanding the effect of the extrinsic factors on player performance.

Sub F6

36. The method of claim 33, wherein the one or more screens include a pregame screen for prompting the selection and recording of extrinsic factor data.

37. The method of claim 36, further including the step of displaying a game interactive screen which prompts the selection and recording of player performance data as the game is played.

38. The method of claim 37, further including the step

49